



Quotes

Sébastien Christin, Head of Development for Typing Pal

“Playing Magical Duel is all about strategy. It’s not just about typing phrases correctly, but also choosing the right spell at the right time. You have to ask yourself whether you need to attack or put up a defence... it’s very engaging!”

“We took great care in developing the game and had a lot of fun doing it! The visual setting is fantastic, with its magical realm and characters, and the spells are fun to type. The phrases are all thematic, depending on the spell: fireball, poison, force field... Let’s just say that Antidote’s semantic field dictionary came in very handy!”